



The Call of the Wild: Illustrated Edition

Addendum A: TECHNICAL RIDER

Revised as of April, 2022

Technical Specifications and Information

TYPE OF PRODUCTION: Theater for all ages

TYPE OF VENUE: Theater

RUN TIME: 55 minutes

TALKBACK: Performer offers either a 5 minute or 10 minute Q&A

AUDIENCE: Children and Families, School Groups ages 7 and up

CAST AND CREW: 1 Performer, 1 TD/Stage Manager

CREW NEEDED: 2-4

THE PRESENTER HEREBY UNDERTAKES AND AGREES AS FOLLOWS:

1. To ensure that someone is in charge (presenter's technical representative) is on hand in the venue at all times.
2. To provide a well built and leveled minimum playing area, measuring at least 35ft wide x 20ft deep x 12ft height (playing space can be altered based on venue specifications) with good sight lines for the audience.
3. To provide at least 2 stagehands during load in and load out to help with set up and strike of set. Please note that tasks may change depending on production needs.
4. To provide at least one capable lighting technician, comfortable and knowledgeable in the use of the venue's lighting systems, including proficiency in using the venue's lighting console, the ability to program cues, and able to run lights during performances.
5. To provide at least one capable audio technician, comfortable and knowledgeable in the use of the venue's audio systems and console, and able to run audio during performances.

6. To provide a minimum of 4 hours to unload, build the set, focus and program lights, test and focus projectors, set up and test audio and the lavalier mic.
7. To provide a sound system strong enough to fill the space with loud, but not distorted music.
8. To provide 1 wireless LAV mic for use by the actor.
9. To provide one stereo audio connection from the laptop onstage to the audio system.
10. To provide ample and working lighting equipment, including a working lighting console capable of programming and playing back light cues.
11. To provide either sandbags or stage weights to secure projection screens and one roll of 2" black gaff tape for the screen masking.
12. To provide 1.5 hours for show call.
13. To provide at least 1.5 hours for strike and load-out after the final performance.
14. To provide 1 clean, private climate controlled dressing room near the stage with a mirror, toilet, running water, and shower.
15. To provide a coms system between backstage and the control booth.
16. To provide bottled water, coffee, and snacks for cast and crew
17. To provide all relevant theater technical information once agreement is signed.
18. To provide parking for 2 cars or 1 cargo van.

Technical Details - Scenic

1. The set consists of three screens showing three different content feeds run from one computer. The screens create a wall upstage of the playing space. The screens should be set on the floor and positioned against one another, creating a seamless look when content is shown.
2. The three screen setup requires a stage width of 35' or more, and a depth of 10' or more from the back wall. At the Technical Director and Actor's discretion, the show may be performed with one screen rather than three, or other arrangement due to space or sightline considerations.
3. The Presenter will provide one roll of 2" black gaff tape and stage weights or sandbags
4. Stage layout and other measurements are shown on the attached drawing.

Technical Details - Lighting

1. The show requires a relatively simple lighting setup, but requires the ability to program cues into a console with memory and playback, and to focus lights so as not to inhibit the projections. The venue's lighting operator will run the console, taking cues from the TD/Stage Manager via comset. The operator must be familiar with the operation of the venue's console.
2. When possible, the show will use the venue's rep plot with minor refocusing, provided the plot is in place and has sufficient coverage for the performance. This will be determined by the Technical Director during the show advance.

3. If there is no venue rep plot, or the existing rep plot does not work for the performance, the Technical Director will provide an advanced plot to the venue that should be hung, circuited, and tested before company's arrival.
4. The show uses three color washes of warm, cool, and saturated red covering the area downstage of the screens. The preferred colors are R3204 or R60 (cool), R02 or R05 (warm), and R26 (red). Reasonable substitutions can be used at the discretion of the Technical Director.
5. The show requires 2 specials focused Downstage Center and Upstage Center. Ellipsoidals are preferred, but not necessarily required.
6. Proper focus of the lighting is crucial to maximize the visibility of the screens as well as the actor. Please make arrangements to ensure that these fixtures can be reached and adjusted.
7. In most cases, the TD/Stage Manager will operate the audio and video from a position stage left or stage right and just off stage of the screens, and must be able to call cues with the lighting operator from that position via comset or by moving the lighting console to the stage.

Technical Details - Audio

1. The Presenter will provide 1 wireless LAV mic and for use by the actor.
2. The Presenter will provide a stereo DI to 1/8" mini-jack for a stereo signal from a computer located either SL or SR just offstage of the screens.
3. The show's sound and video runs on Qlab from a Mac Laptop provided by Theatre Heroes.
4. The Presenter must provide a sound system filling the space with necessary sound levels, and the ability for the audio engineer to mix the levels of the actor's mic and the stereo computer signal relative to one another.
5. The most common arrangement is for the Technical Director to run audio and video on the Mac laptop from either stage left or stage right, just offstage of the screens. Com headset communication from this position to the audio operator is helpful, but not used during performances.
6. It is preferable for the audio console to have reverb capability.

Technical Details - Video

1. Three 9' x 12' projection screens provide scenic, artistic, and historical context to the show via rear projection. These require a stage width of 35' and 10' or more to the back wall.
2. Theatre Heroes will provide screens, projectors and all necessary video equipment unless a request is made of the venue ahead of time.
3. If the distance from the projectors to the computer source is greater than is extensive (greater than 50' or so) the venue may be asked to help provide a solution.
4. At the discretion of the Technical Director, if it is not possible to run the three projector/screen arrangement due to venue size, shape, or other considerations, the

company reserves the right to change the projection format to a single screen and projector, or a different arrangement from that typically used.

5. The Venue will provide a minimum of one unshared 20 amp circuit of non-dim power and cabling to reach all three projectors, and the show computer.

Technical Details - Stage Management and Hospitality

1. The most common setup will be for the TD/Stage Manager to be situated Stage Left or Right with the show computer, communicating with the lighting operator and sound engineer via clear com. Other arrangements may be better suited to specific venues at the discretion of the TD/Stage Manager.
2. The Stage Manager will require a small (4' - 6' table) with basic work light and power.
3. The Stage Manager will require a comms system to communicate with operators.
4. This Stage Manager will be positioned to have as much of a clear and unobstructed view of the stage as is possible.
5. The Venue will provide one clean, private, climate controlled dressing room near the stage with a mirror, toilet, running water, and shower for use by the Actor starting at load-in.
6. Venue will provide bottled water, coffee, and snacks (bagels, fruit, healthy items preferred) for members of cast and crew.

Unless otherwise specified in advance, Theatre Heroes will provide the following equipment:

1. (3x) short throw projectors
2. (3x) 9'x12' rear projection screens
3. Black duvatene skirting for screens
4. All required video cables and adapters
5. Show computer running Qlab.
6. (2x) wooden boxes used as unit set pieces (1.5ft x 3ft.)
7. Character costume and shoes

Presenter and Technical Director: Please sign here to acknowledge and accept the terms of this technical rider. In doing so, you are confirming that you have noted and initialed on this rider any adjustments or concerns that need to be addressed during the advance.

Presenter

Date

Tech Director

Date

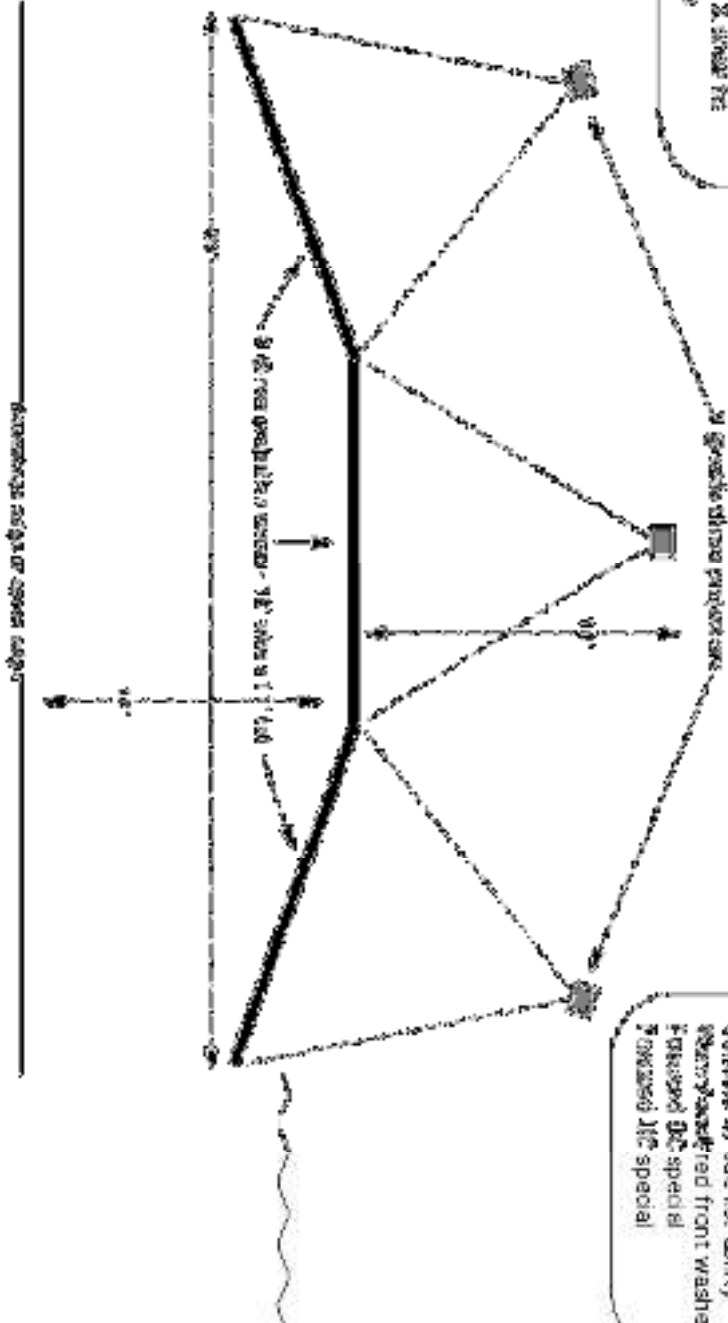
Call of the Wild - Technical Paper and Discussions

Ver. 2.0-01-12

Theater Issues - End of the World
represented by some of the very
most dramatic and interesting
last stories. (continued, etc)

**Requesting various other sources
on these and other topics:
Please provide as much as you can
re: "Call of the Wild"**

Overview



Web. Access Requirements:
1. Access to full coverage
1. Webcam
1. Internet SL or SR
1. Basic fire comp. to lights

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From other perspectives of the production system, the system and its a variety of other types (including
Development and other aspects
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